

1

Timeframe
1-2 lessons

Years
4-10

Format
Individual
or groups

Cards
My places

Download
hpe.tki.org.nz/oho-places

Tātari ōku wāhi Sorting my places

Explore the places that
are important to you.

Choose My places cards and sort them on a scale of your choice, e.g. significance, belonging or how much they contribute to your whānau culture or your identity. Position places of higher significance to the right.

1
Tātari ōku wāhi
Sorting
My places

Choose 10 places and sort them
on a scale of your choice.

akomanga classroom	tātahi beach	maunga mountain	wao forest	wā kīinga home
------------------------------	------------------------	---------------------------	----------------------	--------------------------

oho OHIO
THIS IS ME

Ways to use the resource

- Change the scale you are sorting by and discuss what has changed and why.
- Take a large set of (curated) **My places cards** and work as a group to place them on a scale of your choice.
- Use the base activity, or try the Game of my places gameplay.

Discuss & customise

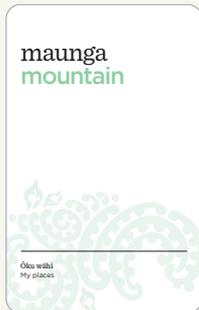
- As you go, discuss why the cards (places) sit where they do, e.g. why is one more significant than the other?

Next steps

- Discuss your places as part of the **Names of my places** or **My place in time** activities.

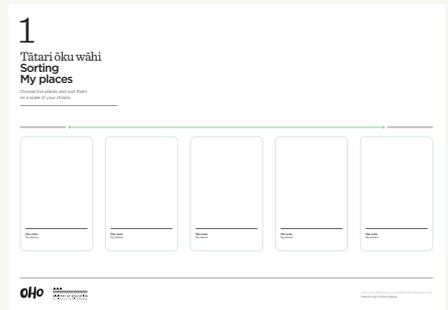
What you will need

My places cards



Sorting my places activity sheet:

One per person or group (not needed for game)



Set up

1. Prepare cards

Add or remove **My places cards** to suit the context of your classroom.

2. Prepare activity sheets

Print or photocopy one **Sorting my places activity sheet** for each person or group.

Activity

1. Choose places

Each learner receives five **My places cards**. Either spread the cards out on the table face-up and let the learner(s) select, or shuffle the cards and deal five to each.

2. Sort places

Each person or group sorts their **My places** cards on an agreed scale, e.g. significance or how much they contribute to your whānau culture or your identity. Position places of higher significance to the right.

Game variant

1. Set up

- Pick someone to be the judge for the first round.
- Deal three cards to each player (including the judge) and place the remaining cards face-down in a pile.

- Agree a scale on which to sort the cards, e.g. significance (position places of higher significance to the right).
- The players sort their three starting cards based on the agreed scale.

2. To play

- The judge reveals a card from the top of the pile.
- Moving clockwise, each other player indicates where the new card would fit within their existing set, and explains why.
- The judge decides which player provided the best explanation and gives that card to the player to add to their set.
- The player to the left of the judge becomes the judge for the next round.

3. To win

Play continues until someone gets six cards in their set.